

CIVIC DAY ESPORTS TOURNAMENT PROPOSAL

(DRAFT 1 – To whom it may concern)

Submitted by (SRC REP):

Kevin Manda (Event manager)

Introduction

This proposal outlines the introduction of a structured **Civic Day Esports Tournament Program** to be hosted within the school's computer laboratory facilities.

The initiative aims to transform Civic Day into a dynamic, skill-based event that promotes digital literacy, strategic thinking, and student engagement.

Objectives

- Encourage productive use of technology among students
 - Promote teamwork, discipline, and competitive spirit
 - Provide a safe and supervised recreational activity
 - Identify and nurture digital talent at an early stage
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Program Overview

Students will voluntarily register to participate in organized gaming tournaments held during Civic Day.

The tournament will:

- Be conducted using school-approved games
 - Follow a structured competition format (elimination or league-based)
 - Be supervised by school staff and the event organizer
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Participation

- Open to all students participating in Civic Day
 - A small participation contribution (e.g., P2 - 40) may be introduced, subject to school approval
 - Clear rules and fair-play guidelines will be enforced
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Tournament Structure

- Individual or team-based matches
 - Progression through rounds leading to finals
 - Transparent scoring and ranking system
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Recognition & Rewards

Participants will receive:

- Certificates of participation and achievement
 - Recognition for top performers
 - Prize allocations as approved by the school & other entities
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Extended Vision (Future Development)

This initiative is designed as a foundation for broader esports development programs.

There is ongoing exploration of partnerships with:

- Government-aligned development programs
- Housing and youth empowerment initiatives such as **Bonno Housing Scheme**
- Private sector sponsors and technology partners

These future pathways aim to create long-term opportunities for top-performing students, potentially extending beyond school-level recognition into national-level support systems.

(All advanced partnerships and benefits will be subject to formal approvals and official agreements.)

Supervision & Compliance

- All activities will take place under school supervision
 - Only approved software will be used
 - Strict rules against misconduct and unfair play will be enforced
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Benefits to the School

- Enhances Civic Day activities
 - Encourages positive student participation
 - Introduces structured digital engagement
 - Positions the school as forward-thinking in technology use
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Organizer Responsibilities

- Tournament setup and coordination
 - Rule enforcement and scheduling
 - Collaboration with school staff
 - Ensuring transparency and fairness
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Conclusion

This program offers an opportunity to modernize Civic Day activities while supporting student development in a structured and engaging way.

I look forward to the opportunity to implement this initiative in collaboration with not just the school but with you too!

Contact Information

Name: Kevin Manda

Phone Number: N/A

Email: kevinmanda92@outlook.com

INTERNAL USE ONLY: RisingStar Civic Day Registration Log

Location: Block 6 @ Bonnington Jnr School

Deployment Date:

Authorized Collector (School Representative Name): _____

Candidate Data Collection Table

Use this table to record candidate details, verify academic mastery for fee waivers, and track entry funds.

Name & Surname	Math Score %	Science Score %	Home Economic Score %	Fee Waiver (Y/N)	Signature	Date
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SRC &/ Teacher Protocol Reminders

- **Academic Mastery:** Per Section 01, students proving high mastery in Maths, Science, and HE are eligible for the **Fee Waiver Path**. Verify scores against official school records before marking 'Y'.
- SRC representatives must be easily identifiable, the uses of special uniform or badges to highlight their role is crucial
- **Payment Collection:** If no waiver is applicable, collect the standard entry/stream fee. Ensure all cash is secured immediately.
- **Next Steps:** Upon recording these details and verifying funds, candidates are to be queued for their **Invitation QR Code** delivery and processing can take 6hrs to 2days immediate updates can be reached through the school counselors/ admins.

- All P2 donations should be recorded on a separate document & to be given to the lead teacher or current Head of Department (HOD)
 - Email this document to the event manager *filled with candidates or notes* on the 29th of April 2026 or the participation will be void for both participants interested
 - Deployment dates must match our existing records for it to be aligned well with our partners which can be viewed in the website maintained in [a github repository](#) (strictly remotely) since this information will be handled by the managers of this event
 - A public facing link is used for advertisement &/ streaming purposes which is <https://tinyurl.com/RiseBW> this information is for management use only
 - Students under the age of 16 can only be represented by their class rep, parent, guardian or school rep and not the HOD
 - Any participating teacher or public servant in the tournament can not be also the one handling registrations and are allowed a 3day leave from work to participate in the tournament.
 - Tournament prizes and it's allocations are subject to change in favor of the winner and or the party
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Additional notes:

Summary of Collection

- **Total Candidates Registered:** _____
- **Total Fee Waivers Granted:** _____
- **Total Funds Collected:** _____

Teacher/ HOD Signature: _____

Date of Collection: _____